

KS1 (Y2) Mathematics
Geometry
Position and Direction

Be A-Maze-d!

Could you help a partner find their way through the maze?

Student Introduction

Are you good at giving directions?

Can you instruct others clearly?



ON-SITE ACTIVITY

Your challenge is to help your partner find their way through the maze!



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- 3. Each partner should find their way inrough the maze writing down directions at each turning and junction.
- 4. Write a note of how many steps it is before you turn.
- 5. The first turn is a quarter turn clockwise. Count how many steps to the next turn and write down whether it is a quarter, half or three quarter turn, clockwise or anti- clockwise. Continue to do this through the maze.
- 6. Be careful as some of the turnings are very close to each other.
- 7. How can you stop your partner from taking the wrong turning?
- 8. Once you have completed your directions, swap them with your partner.
- 9. Now, use them to find your way through the maze!

Extension Task:

10. Could you use the directions to find your way back to the start? How would you need to change them?

(CLUE: clockwise becomes anti-clockwise)

